Guess

The Word

Table of Contents

[1.Information 2](file:///C:\Users\wewewe\Downloads\Documentation.docx#_Toc42896614)

1.1 About us …………………………………………………………………………………………………………………………………….. 2

1.2 Roles ………………………………………………………………………………………………………………………………………….. 2

[2.Project theme 2](file:///C:\Users\wewewe\Downloads\Documentation.docx#_Toc42896615)

3. Functions’names ………………………………………………………………………………………………………….. 3-4

4. Variables names ……………………………………………………………………………………………………………… 3

5. Future Ideas ……………………………………………………………………………………………………………………. 3

7. Issues ……..…………………………….……………….……………………………………………………………………….. 4

6. Block diagram of the code ………………………………………………………………………………………………. 5

# Information

1.1 About us

The people, which are a part of this project, are:

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1.2 Roles

1. Andrey – Code Checker
2. Vesela – Developer Front-End
3. Kamelya – Scrum Trainer
4. Kaloyan – QA engineer
5. Petya – Developer Back-End

# 

# **Content**

We have made a game questionaire. When you run the program, it shows you the name of the game. Then when you press any key to continue it will take you to the main menu where you can choose to Start a game, see the rules of the game or quit the questionaire. The game has three levels. The first one is school subjects. If you misspell the word, the letter or the letters, it will not let you to continue. The game will draw you the correct answer in small boxes. When you finish the first level, the console will ask you if you want to continue or leave. If you choose to continue the game will move you to the next level – capitals of countries. The same goes for the third level. For the third level the topic is food.

3. **Functions names**

|  |  |
| --- | --- |
| changeQuestions1() | Changes the questions for first level |
| changeQuestions2() | Changes the questions for second level |
| changeQuestions3() | Changes the questions for third level |
| changeWords1() | Goes from one word to another on the first level |
| changeWords2() | Goes from one word to another on the second level |
| changeWords3() | Goes from one word to another on the third level |
| check() | This function checks if you typed the correct word |
| drawFisrtRow\_1, drawSecondRow\_1 … | It shows you the correct word and each letter is drawn in separate box for first level |
| drawFirstRow\_2, drawSecondRow\_2 … | It shows you the correct word and each letter is drawn in separate box for second level |
| drawFirstRow\_3, drawSecondRow\_3 … | It shows you the correct word and each letter is drawn in separate box for third level |
| mainMenu() | Shows you the main menu where you can choose to either Start a game, see the rules or quit the game |
| game() | Changes the levels |
| startMenu() | Shows you the start menu |

4. **Variable names**

|  |  |
| --- | --- |
| answer1\_1, answer 2\_1 … | Answers for the first level |
| answer1\_2, answer2\_2 … | Answers for the second level |
| answer1\_3, answer2\_3 | Answers for the third level |
| correctWordsNumber | Count how many correct words you wrote |
| Number |  |
| Counter |  |
| newGame |  |

5. **Future ideas**

Our future ideas are:

-to add more levels to the game (for example: level 4 – celebrities, level 5 – movies)

-to add colors or emojis

-to add in the Main Menu variable difficulties

-to create a site about our game – Guess the word

6. **Issues**

-the difficultes that we had were to organise our time

-durring the meetings some participants were active

- we had some problems with the distribution of the tasks and the roles

-other difficulty was that some people had some technical issues

7. **Block plan of the game**

